











# 2019 SUMMER TECHNOLOGY CAMPS

		Week 1, Session 1 June 10-13	Week 2, Session 2 June 17-20	Camp Description
		Students Entering Grades 2-3		
	Lego StoryStarters	June 10-13 8:00 AM - Noon	June 17-20 1:00-5:00 PM	Kick-start creativity and boost learning skills. Students work together to create and build stories with Legos, then publish them with unique software.
	Kids Can Code	June 10-13 8:00 AM - Noon	June 17-20 1:00-5:00 PM	Learn cool skills in basic coding and programming with interactive, video-style games, along with programming tech gadgets.
	Survivor: Extreme Environments with AR/VR	June 10-13 1:00-5:00 PM	June 17-20 8:00 AM - Noon	Outlive! Outlast! Outfun! Explore how the animal kingdom survive excessive heat, endure tropical rains, and prevail the world's oceans while taking <b>virtual reality</b> voyages to highlight these amazing habitats.
Students Entering Grades 4-5				
	Stop Motion - Animation Creation	June 10-13 1:00-5:00 PM	June 17-20 8:00 AM - Noon	Creativity abounds as students use <b>stop motion</b> film to create their own video short using iPads. (Stop motion is an animation technique used to create cartoons.)
	Maker Madness	June 10-13 1:00-5:00 PM	June 17-20 8:00 AM - Noon	Create, invent, and code while building designs using cool technology gadgets i.e. Makey Makey, Ozobots, and Spheros.
	Lego WeDo Construction: an Introduction to Robotics	June 10-13 8:00 AM - Noon	June 17-20 1:00-5:00 PM	Lego WeDo Construction Activities are simple-to-use robotics that empower students to learn, construct, and then bring models to life.
Students Entering Grades 6-9				
	Minecraft: Beyond the Game	June 10-13 1:00-5:00 PM	June 17-20 8:00 AM - Noon	Infinite possibilities are available to invent anything imaginable in the educational version of this gaming "sandbox." Students create themes, storylines, dialog between characters, objectives, goals, and more.
	Robotics Using Lego Mindstorms, Introduction	June 10-13 1:00 – 5:00 PM	June 17-20 8:00 AM – Noon	With Lego Mindstorms, students will build robots and use software to plan, test and modify sequences of instructions from a variety of real life behaviors.
	Digital Arts	June 10-13 8:00 AM - Noon	June 17-20 1:00-5:00 PM	Dive into a world of digital design and develop your artistic skills using tools such as Adobe Photoshop and green screen technology.

Register online by Friday, May 24<sup>th</sup> at:  
[www.abileneisd.org/summertechcamps](http://www.abileneisd.org/summertechcamps)

No money will be refunded after the registration deadline of May 24, 2019.  
 A \$5 processing fee will be applied to all refunds.